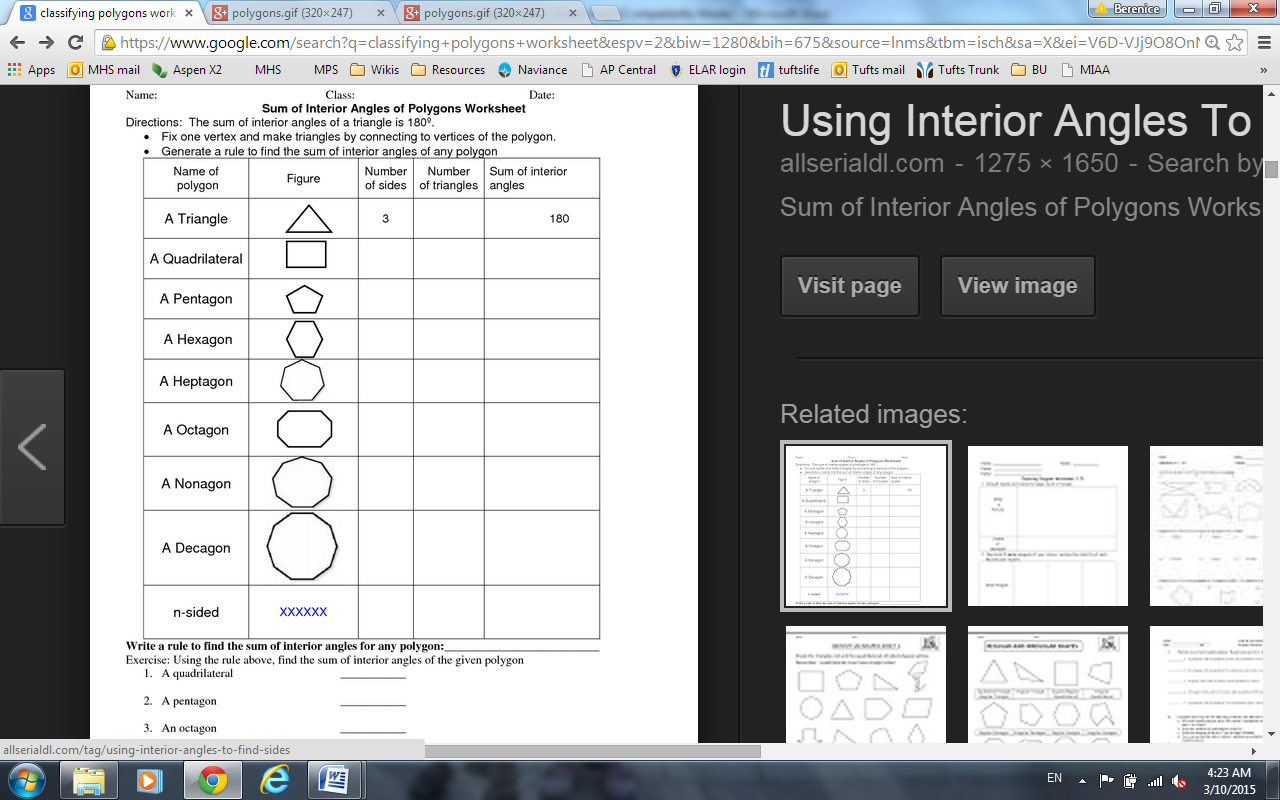
**DIRECTIONS: Remember that the sum of the interior angle so a triangle is 180**

* Fix one vertex and make triangles by connecting to vertices of the polygon
* Generate a rule to find the sum of all interior angles of a REGULAR polygon



**Write a rule to find the sum of interior angles of any regular polygon:\_\_\_\_\_\_\_\_\_\_\_**

